

## **NORTHERN CRICKET UNION**

### **CUP COMPETITIONS**

#### **(E) PLAYING REGULATIONS APPLYING TO THE INTERMEDIATE, MINOR (LINDSAY) AND MINOR QUALIFYING CUPS**

##### **Eligibility**

- E1.** The competitions shall be open to teams playing in the following League Sections:
- |                      |                                    |
|----------------------|------------------------------------|
| Intermediate Cup     | Junior League Sections 2 and 3.    |
| Minor (Lindsay) Cup  | Junior League Sections 4, 5 and 6. |
| Minor Qualifying Cup | Remaining Junior League teams.     |

##### **Hours of play**

**E2.** Play may start at any time agreed by both teams, but not later than 1.30 pm in the Intermediate and Minor (Lindsay) Cups and 2 pm in the Minor Qualifying Cup (12 noon in all Cups in July or August).

**E3.** In the final, play shall start at 12 noon.

##### **Duration of Innings**

**E4.** All matches shall be of one innings a side. The maximum duration of each innings shall be:

40 overs in the Intermediate Cup;

35 overs in the Minor (Lindsay) Cup (40 overs in the semi-finals and final); and

30 overs in the Minor Qualifying Cup (35 overs in the semi-finals and final).

**E5.** Where the start of a match is delayed by ground or weather conditions, the number of overs available to each side shall be reduced by one for each full eight minutes of playing time lost after the designated starting time, where the aggregate time lost exceeds 30 minutes. If play starts earlier, the 30-minute allowance shall be increased by the playing time available before the designated starting time. No deduction shall be made until the allowance for any early start and the 30-minute allowance have been exhausted. The number of overs shall not be reduced below 20 overs per side. Once a reduced match starts, it shall be subject to the normal continuation arrangements, except that the maximum duration of each innings remains at the reduced level.

**E6.** In the final, the Duckworth/Lewis/Stern method shall be used and Rule D6 shall apply.

##### **Bowling restrictions**

**E7.** No bowler may bowl more than one fifth of the maximum number of overs available for an innings. If a bowler breaks down during an over, the over shall be completed by another bowler and the fractional overs shall count against each bowler's allowance.

**E8.** In a delayed match where the overs are reduced for both teams, no bowler may bowl more than one-fifth of the recalculated number of overs.

**E9.** Where the total number of overs is not divisible by 5, one additional over shall be allowed to the maximum number per bowler as necessary to make up the balance.

### **Continuation**

**E10.** A match up to and including a semi-final that is not completed on the day on which it starts shall be continued on the next ensuing and each succeeding weekday (Saturday excepted) until a result is reached. On each additional day, play shall start at any time agreed by both teams, but not later than 6.30 pm. Alternatively, if both teams agree, the match may be continued on the following day (Sunday), in which case the starting time shall be no later than 2 pm.

### **Rearranged Matches**

**E11.** In a rearranged match up to and including a semi-final, if a result is not obtained otherwise on the day of the match, a bowl-out shall take place as follows:

- (i) Five members of each team shall each bowl one overarm delivery at an unguarded wicket. Players from each team shall alternate. The team that puts down the wicket the greater number of times shall be the winner.
- (ii) If the teams are level after each designated member has bowled, a sudden-death play-off shall take place, with the same bowlers from each team alternating in their original order until a winner has emerged.
- (iii) A No ball or Wide ball shall count as a ball bowled but shall in no circumstances be regarded as having put down the wicket.